

## ***Resources for Students***

*Many sites include resources suitable for multiple age groups, parents, and educators.*

### ***K-12***

#### **Legal**

<http://school.discoveryeducation.com/schrockguide/referenc.html#copyright> - Easy-to-use reference, library-related, copyright, and citation resources from Kathy Schrock's Guide for Educators.

<http://www.pics4learning.com/> - Pics4Learning is a copyright-friendly image library for teachers and students. The Pics4Learning collection consists of thousands of images that have been donated by students, teachers, and amateur photographers.

<http://www.podsafeaudio.com/> - Free music (Creative Commons)

<https://magnatune.com/genres/> - Royalty free music by genre

<http://www.royaltyfreemusic.com/free.html> - Royalty free music sample downloads

<http://www.freefoto.com/index.jsp> - Royalty free pictures

#### **Safety**

<http://disney.go.com/surfswell/index2.html> - A Disney site. Surf Swell Island is a place on the Internet where kids and parents can learn about Internet safety. We at The Walt Disney Company believe that children of all ages learn best when they are relaxed and having a good time. That's why we have chosen to address this very serious topic in a fun and engaging forum.

<http://www.kidshelpphone.ca/en/home.asp> - Kidshelpphone is Canada's only toll-free, 24-hour, bilingual and anonymous phone counselling, referral and Internet service for children and youth. Every day, professional counsellors provide immediate, caring support to young people in urban and rural communities across the country.

[http://www.wiredkids.org/wiredkids\\_org.html](http://www.wiredkids.org/wiredkids_org.html) - Wired Kids is part of the WiredSafety family of sites and programs. Those include WiredPatrol.org, WiredSafety.org and Cyberlawenforcement.com. WiredKids is devoted to kids online issues and empowering children to use the Internet to make a positive difference in the lives of others. It is run entirely by unpaid volunteers from around the world.

<http://wiredsafety.org/911/> Cyber 911 – a place that kids (anyone) can report cyber crimes

[http://ikeepSAFE.org/iksc\\_kids/](http://ikeepSAFE.org/iksc_kids/) - Faux Paws Fun Zone for Kids. The Internet Keep Safe Coalition is a broad partnership of governors and/or first spouses, attorneys general, public health and educational professionals, law enforcement, and industry leaders working together for the health and safety of youth online. iKeepSafe® uses these unique partnerships to disseminate safety resources to families worldwide.

<http://www.att.com/gen/general?pid=1391> - AT&T Internet Safety game. AT&T's Internet safety game for kids is designed to teach elementary school children about safety and security while surfing the Web.

<http://www.safekids.com/kidsrules.htm> - List of Kids' Rules for Online Safety from safekids.com

<http://www.isafe.org/channels/?ch=ai> - i-SAFE Inc. i-SAFE is a non-profit foundation whose mission is to educate and empower youth to make their Internet experiences safe and responsible.

<http://www.netSMARTkids.org/indexFL.htm> - An organization that has a wide range of materials and presentations available for parents, teachers, and law enforcement. NetSMART® is an interactive, educational safety resource from the National Center for Missing & Exploited Children® (NCMEC) and Boys & Girls Clubs of America (BGCA) for children aged 5 to 17, parents, guardians, educators, and law enforcement that uses age-appropriate, 3-D activities to teach children how to stay safer on the Internet.

<http://www.onguardonline.gov/games/overview.aspx> - Test your cyber smarts with one of our interactive quizzes on everything from spam and spyware to phishing and file-sharing.

<http://www.teenangels.org/> - Teenangels - is a group of 13-18 year-old volunteers that have been specially trained by the local law enforcement, and many other leading safety experts in all aspects of online safety, privacy, and security. After completion of the required training, the Teenangels run unique programs in schools to spread the word about responsible and safe surfing to other teens and younger kids, parents, and teachers.

<http://www.safeteens.com/> - Safeteens - Tips and articles geared toward teenagers.

<http://www.cyber-safety.com/preteens.html> - Cyber Safety for Kids in a Wired World (Pre-Teens)

<http://www.cyber-safety.com/teens.html> - Cyber Safety for Kids in a Wired World (Teens)

<http://www.idthecreep.com/> - online safety quiz from Cybertipline

<http://www.cybersmart.org/for/students.asp> - Cyber Smart

<http://kids.yahoo.com/> - Yahoo! Kids is Yahoo!'s entertainment and education site for children aged 6 through 12. Launched in 1996 as "Yahooligans!," Yahoo! Kids uniquely combines the power of the Yahoo! network, our relationships with the top producers of children's content and kid-safe search built on more than 10,000 Web sites vetted by our editors.

<http://www.us-cert.gov/cas/tips/> - US-CERT (United States Computer Emergency Response Team) from the U.S. Department of Homeland Security

[http://www.media-awareness.ca/english/games/privacy\\_playground/](http://www.media-awareness.ca/english/games/privacy_playground/) - Privacy Playground: The First Adventure of the Three CyberPigs (Ages 8-10) In this first adventure, the CyberPigs learn about online marketing, and about protecting their privacy as they surf the Internet.

[http://www.media-awareness.ca/english/games/cybersense\\_nonsense/](http://www.media-awareness.ca/english/games/cybersense_nonsense/) - CyberSense and Nonsense: The Second Adventure of the Three CyberPigs (Ages 9-12) the three CyberPigs learn some important lessons about authenticating online information and observing rules of netiquette.

[http://www.media-awareness.ca/english/games/allies\\_allies/kids.cfm](http://www.media-awareness.ca/english/games/allies_allies/kids.cfm) - Allies and Aliens: A Mission in Critical Thinking - this interactive module for Grades 7 and 8 is designed to increase students' ability to recognize bias, prejudice and hate propaganda on the Internet and in other media.

<http://www.youtube.com/watch?v=GeNkvAByjWo> - Video of an online predator scenario.

<http://www.adinasdeck.com/> - Adina's Deck - website & learning program especially suitable for 13-17 year old girls.

## **Digital Citizenship**

<http://www.clubpenguin.com/> - Disney's Club Penguin. Safe Social Network to practice digital citizenship.

<http://www.imbee.com/> - A free account for students to blog, create groups, upload photos –

<http://www.whyville.net/smmk/nice>

*Whyville* is a virtual world where boys and girls from all over the real world come to chat, play, learn, and have fun together. You design your face, earn clams by playing games, hang out at the beach, and go to town events at the Greek Theater. You can start your own business, buy a car and give your friends a ride, or write for the town newspaper.